

FEES

1. All league entry fees are due at the Captains Meeting.
2. After the second week of the season, if your entry fee is still not paid, you will not be able to play until full payment is received.
3. All referee fees are due before the game **(NO EXCEPTIONS)**

GAME TIMES/FOREITS

1. If a team is 5 minutes late to their scheduled game, they will lose all their timeouts.
2. If a team is 10 minutes late to their scheduled game, the game will be forfeited.
3. A game can be rescheduled if **BOTH captains** agree. The league office **MUST** be notified by speaking to Mike Itani. This must be done by Sunday 9pm prior to the originally scheduled game. If an agreement cannot be reached, the original scheduled game will stand.
4. Any team that forfeit's a game will be responsible for paying **BOTH** teams referee fee's (**\$36.00**) before being allowed in the playoffs. If you forfeit a playoff game, there is a **\$150.00** dollar fee that must be paid before the next season starts. Any fee's that are not paid will be subject to a **\$5.00 per day** late fee until they are paid in full.

PLAYOFFS

1. All teams will make the playoffs
2. Double elimination format will be used

TIE BREAKERS

1. Wins & losses
2. Head to head
3. Total points scored
4. Least points allowed

5. Point difference in head to head match ups between teams tied.
6. Point difference in same games that tied teams played against.
7. Least points allowed in same games that the tied teams played against.
8. Coin toss

SCORES

1. Make sure that the score was also recorded correctly.
2. Results will be available to view on-line by Tuesday 5pm.

ROSTER MOVES

1. For league play, you can make roster changes up until the snap of your fourth scheduled game. For Tournaments, changes to the roster must be made before your first scheduled game.
2. In tournament play, **NO PLAYER** may play on two teams in the same division.
3. In league play, **NO PLAYER** may change rosters more than once per season.
4. In league play, **NO PLAYER** that has played in three games with the same team may change rosters. (Except due to extreme reasons approved by the league directors).
5. Captains **PLEASE** make sure all rosters have correctly spelled first & last names.
6. Any roster changes should be done on the reported to the commissioner during the week before you play your game. Team captain is responsible.

PLAYERS PLAYING IN LOWER DIVISIONS

1. Jax Flag Football League will not have a rated player list. Instead, no team can have players that play in a Division two up from theirs.

2. Only **TWO** “A” Division players may play on a “B” Division team.

ILLEGAL PLAYERS

1. To protest a player or game you must do so before the game starts. For a playoff game, you also must protest before the start of the game, or before a player coming in late plays in the game.
2. During the season you can pick up any player, in any division if you only have 3 players to start a game. If you have done so and your player then shows up, the other team has the option to continue letting the player you picked up play, or not allow him to play since your other player showed up.

FIGHTING/CUSSING

1. Fighting **WILL NOT BE TOLERATED**. If punches are thrown you **WILL** be thrown out for the remainder of the season. If it's late in the season than the suspension will continue into the following season to where the point was when the person was ejected from the previous season.
2. Cussing **WILL NOT BE TOLERATED**. Your only warning is before the game. First offense will be 10-yard penalty & loss of down. Second offense will be a 5-minute ejection, 10 yard penalty & loss of down. Third offense will be ejection from the game, loss of down, & 10-yard penalty.
3. We have families with young children & to be considerate of.
4. If you physically confront a referee or any staff member of Jax Flag Football League or Bold City Church, you **WILL** be suspended for the remainder of the season or if late enough extended into the next season